Nosework Games Score Sheet Guide

This seems a bit daunting the first time but it gets easy quickly!

This sheet works really well because it has formulae in the sheet. If you enter something wrong don't delete the columns shaded in grey as the rest of the sheet will not work just use the delete on your keyboard or the delete contents tab.

Step 1
Firstly download master score sheet from Facebook and save the score sheet as

Initials Level   Date

So Marie Poole Level 2 on 061021 would be
MPL2061021

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Step 2
When you open the document you will see 3 sheets named Game 1, Game 2 and Game 3.
Right click on each tab (where it says game 1, 2, 3) and click on rename.
Change the name to the name of your games in the order they will be played at the trial.

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Step 3

On the competitors sheet add in your handlers first name and surname and the dogs' names.
It will allocate a number to each competitor and add the names to the other sheets.
Just be low each game where you add the scores there will is a small red triangle, add the total possible finds for each game here, so 30, 40, 50 etc. The sheet will then calculate who has qualified when you get to the end.

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Step 4

Add in finds, time and Wrong Alerts.

When adding the times to the sheet please add them in seconds. 3 min 21.86 seconds should be entered as 201.86.

Enter the score for the finds, each find is 10 points. These go into the finds column, not the total column.

If the joker was correctly played add 5 points into the finds columnl for the game. Level 1 to 3 only.

Wrong alerts are a 5 point deduction. Record this as -5 or -10 etc so that it is deducted from the total. If a handler calls the same wrong alert twice there is only 1 deduction.

Disqualification – the dog will score 0 for this game but can still compete and score in other games.

Training mode – Record time as full time allocated for the game. Finds and wrong alerts will be those accrued prior to the team choosing training mode.

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Step 5

Calculating placing for individual games.

Once you have the times, scores and wrong alerts on the sheet. It will automatically calculate the total.

Now select all the info you have added include the headings and go from dogs to headings and right down the list. With it still selected, Click on Data on the tool bar at the top. Then click sort, then OK. This will then sort the dogs into their correct placings.

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Step 6

Working out Overall marks.
Nosework games final placing over the 3 games are based on how consistently the tams performed over the 3 games. This is the overall mark, and this is what the overall column is for on each game. If you have 15 dogs competing the 1st placed dog will get 15 points and the last will get 1 point, enter these for each game after you have sorted them. These are carried over to the Overall sheet (the sheet does this for you) and recorded for each game.

Once you have them on the sheet, if you highlight your entries (including the headings) and click on the data button, then click sort and Ok, it will give you your placings. If you have a tie in 1st to 4th place, the team with the least Wrong Alerts in all games will win. If there is still a tie the team with the fastest 1st find in game 1 will be placed higher.
If a team didn't qualify but has won a game please mark this as 1st in game.

Disqualified Dogs

If a dog is disqualified it will get 0 marks. You should still count the points down from the number of entries, so that if there were 15 dogs the points would still go down from 15 with the disqualified dogs scoring 0.

Training Mode
If a dog is entered NFC they should not appear on score sheet.
If a team has gone into training mode, they will always be placed above a disqualified dog and will be entitled to overall marks even if they were in negative points when they went

into training mode. The situation may arise where 2 dogs have gone into training mode and have not found prior to that. Their time will be the same and there will have been no 1st find. If this is the case then add together the points they would get overall and divide them by the number of dogs in that position.

Example Dog A and Dog B both went into training mode with no finds. They would be 9th and 10th on the overall list. They would get 1 point and 2 points. Added together this would be 3 points. Split between the 2 dogs 1.5 points would be carried forward to the overall sheet for each dog.

Dogs in 1st to 4th place overall will not be awarded any further bonus marks so you don't need to work out the 80% for them.

Step 7
Send your results back to me within 3 days of the games and let your competitors know how they have done.